## Quantum 3.2 Software User Manual



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# **Quantum Vue**



### Main Dashboard



The six tiles in the center of the Main Dashboard screen allow you to:

- View system-wide energy information.
- Remain aware of system-wide alerts.
- Manage scheduled events.
- Access the Quick Controls screen.
- Access the Load Shed screen.
- Access the Occupancy screen.

The **Navigation** drop-down menu, located in the left-hand corner of the menu bar, allows you to navigate to other areas.



### Main Dashboard (continued)



This menu is accessible from any screen.

- All Alerts: pg. 5
- Manage Users: pg. 17
- Project Settings: pg. 18
- Help Provides contact information to get help with the software
- Manage Area Groups: pg. 25
- System Activity: pg. 21
- Sign Out Logs out the currently signed in user

### Energy



Select the **Energy** tile from either the Main Dashboard or the Area Dashboard to open the **Energy** detail screen. The interactive screen provides energy-usage and power-consumption data for the entire system (if navigating from the Main Dashboard) or for a selected area (if navigating from the Area Dashboard).

- Select the viewing time frame: Click on or touch the drop-down menu located in the upper left-hand section of the detail screen to choose a data-viewing time span; press the left/right arrow buttons, located on either side of the pull-down menu, to view previous months and toggle back to the current time period.
- View a savings analysis for the selected time frame based on energy saving strategies being employed: Click on or touch the **Savings By Strategy** button located in the upper left-hand section of the detail screen.
- Export data to a .CSV file format: Click on or touch the **Export** icon located in the upper right-hand section of the detail screen.
- Generate and save custom reports: Click on or touch the **Advanced Reports** link located in the upper right-hand section of the detail screen to create and save customized reports which compare multiple areas, cover custom time ranges, and measure different types of data. *Note:* The **Advanced Reports** link is also an access point for custom reports that you've previously created and saved.



### Alerts



Select the **Alerts** tile from either the Main Dashboard or the Area Dashboard to open the **Alerts** detail screen. This interactive screen provides a list of all current/open alerts in the system (if navigating from the Main Dashboard) or only in the current area (if navigating from the Area Dashboard).

• Filter the list of alerts: Click on or touch the **All Alert Types** drop-down menu located in the upper left-hand section of the detail screen.

If alerts occur while you are using the Quantum Vue software, you will receive a badge alert notification at the top of the screen regardless of the screen you are viewing. For extra coverage, configure the Quantum system to notify you of selected alerts via email; this feature is currently available from the Q-Admin software.



### Alerts Email

K Back   Project Setting	ngs	≡
Alerts	SMTP Mail Server Settings	
Energy	Server name	
Hyperion	Port	
Email	Sender name	
Language & Units	Mail server requires SSL encryption Mail server requires authentication Test Email Configuration	
	Send test email	
	Cancel	Save
OLUTRON	QU	ANTUM VUE

The **Email** tab under the Project Settings dashboard is where the user can set up SMTP mail server settings. This allows the system to email alerts to users who are subscribed to receive them (see pg. 4).

- Fill in the SMTP server name, Port #, Sender email, and display name.
- If your Mail server requires SSL encryption check the box.
- If your Mail server requires authentication check the box, and fill in the Username and Password.

Once you fill out all the information, you can send a test email to verify settings.



#### Schedules: Overview

Schedu	ule: 🗍	All timeclocks		$\sim$				( 08/03/	14 - 08/09/14	$\sim$				+ Add Event
								U						
	3	Sun	4	Mon	5	Tue	6	Wed	7 Thu		8	Fri	9	Sat
05:00														
06:00														
07:00							2 07:20 Sur		07:20 Support	0	£ 07:20 s			
08:00							2 07:30 SW	eep <del>U</del>	07:30 Sweep.		07:30 :	sweep 🤝	J	
09:00														
10:00														
11:00									11:30 Annou.					
12:00														

Select the **Schedules** tile from either the Main Dashboard or the Area Dashboard to view a calendar of scheduled events. All schedules and events in the system will be shown if you navigate from the Main Dashboard; schedules and events that affect only the selected area will be shown if you navigate from an Area Dashboard.

A schedule (timeclock) is simply a group of one or more events.

- View all events in all schedules: Select the **All Timeclocks** option from the **Schedule** drop-down menu located in the upper left-hand section of the detail screen.
- View events for a single schedule: Select the desired timeclock from the **Schedule** drop-down menu.
- Add a new schedule: Select Add Timeclock from the Schedule drop-down menu.
- Navigate through the calendar: Toggle the left/right arrow buttons on either side of the date range located in the upper middle section of the detail screen.
- Add a new event: Click on or touch the **Add Event** link located in the upper right-hand section of the detail screen.
- Edit an existing event: Click on or touch the desired event in the calendar; in the pop-up window, select **Occurrence** or **Series**.
  - Click on or touch Occurrence: On the resulting screen, click on or touch the pencil icon to change occurrence settings and timing. *Note:* Editing an event occurrence causes that event to be set apart as an event separate from the series or
  - Click on or touch Series: On the resulting screen, click on or touch the pencil icon to change series settings and timing; disable, delete, copy the series; test the series behavior.



### Schedules: Add Schedule

Sched	ule: All timeclocks	~			30 🕥	/03/14 - 08	/09/14 >			+ Add Event
00.00	3 Sun	4 Mon	5		6 Wed	7		8	9	
09:00				Add Sch	nedule	×				
10:00				Name	buo					
11:00					пар					
12:00										
13:00										
14:00				-	Cancel	one				
15:00										
16:00										

Select Add Timeclock from the Schedule drop-down menu located in the upper left-hand section of the detail screen.

- Add a new schedule: Enter the name of the new schedule in the **Name** field of the pop-up window.
- Allow Catchup: Controls whether events will be applied when the system starts back up in the event of a power failure.
  - Click on or touch Catchup box to check: events in the schedule will be executed in order if they were missed during a power failure condition or
  - Click on or touch Catchup box to uncheck: the system will not retroactively execute missed events when it returns from a power failure condition.



Event Name event part of Regular schedule schedule		
1. When 📀		
Fixed Sunrise/Sunset		
hr : min AM		
Weekly By Dates		
Sun 🖌 Mon 🖌 Tue 🖌 Wed 🖌 Thu 🖌 Fri 🗌 Sat		
Starting Now Until Forever		
Except For +Add Exception		
2. Behaviour		
+ Add Location   + Add Variables/Sequences		
	Cancel S	ave

Select the Add Event link located in the upper right-hand section of the calendar to open an interactive screen.

- Create and program a new scheduled event:
  - 1. Specify the new event in the Event Name field.
  - 2. Select the schedule which you would like the new event to be a part from the Inside Timeclock drop-down menu.
  - **3.** Determine **When** the event will occur. Events can occur:
    - At fixed times (e.g., 7:30 AM) or
    - Relative to astronomic conditions (e.g., 30 minutes before sunrise)
  - 4. Specify the recurrence conditions for an event; select a:
    - Weekly pattern
      - or
    - Series pattern **By Dates** 
      - Create an event that only runs only one time: Click on or touch the **By Dates** button, enter the specific date for the event, deselect the Repeat Annually checkbox or
      - Specify the start and end dates (by default, recurring events start on the earliest available day and repeat indefinitely): Click on or touch the By Dates button, enter the specific date for the event. keep the Repeat Annually checkbox selected. If there are dates in the recurrence on which you do not want the event to run, click on or touch the Add Exception link and specify these dates.
  - 5. Determine the behavior for the event (the actions that will take place in the system when the event occurs). Refer to the Schedules: Specify Event Behavior-Location section.
  - 6. When you have set all of the event parameters as desired, click on or touch the Save button to commit the changes to the system.



#### Schedules: Specify Event Behavior-Location

1. Event Name part of Open Office Schedule		
2. When 🗇		
Fixed Sunrise/Sunset		
hr AM	( Back CB5 X	
Weekly By Dates	Select All	
Sun 🖉 Mon 🕼 Tue 🖉 Wed 🖉 Thu 🖉 Fri 🗌 Sat	Office 123	
Starting Now Until Forever	Office 125	
Except For +Add Exception	Office 124	
	Lightfair Panel 04	
3. Behavior	Lightfair Panel 05	
+ Add Location   + Add Variable/Sequence	_	
	Cancel Done	
		Cancel Save

Select the Add Event link located in the upper right-hand section of the calendar to open an interactive screen.

- To specify an event's behavior, perform the following steps in order:
  - **1.** Click on or touch the **Add Location** link to generate a dialog box.
  - 2. Select one or more areas that will be affected by the action(s) you will set.
    - Use the **< Back** and **>** links to navigate between the areas in the system.
    - Each area that you have selected will be identified with a check mark.
  - 3. When you have finished selecting areas, click on or touch the Done button.
  - 4. Proceed to the Schedules: Specify Event Behavior-Action section.

#### Schedules: Specify Event Behavior-Action

Event Name event part of Regular schedule	schedule	
1. When 🔗		
Fixed Sunrise/Sunset		
hr : min AM	Select Action X	
Weekly By Dates	Showing Lighting Scenes	
Sun 🖌 Mon 🗸 Tue 🖌 Wed 🗹 Thu	✓ Scene Off ✓	
Starting Now Until Forever		
ехсерстог тада ехсерион		
2 Pohaviour		
2. Benaviour		
		Edit All
2nd Floor > Purple Quad > Purple 2A	Cancel Done	1

- When all desired locations have been set, specify the actions for each location:
  - 1. Click on or touch the + Add Action link next to each location in turn.
  - 2. In the resulting dialog box, use the **Showing** drop-down menu to select an item.
  - **3.** When an item is selected, the possible actions will appear below it; add a check mark to each action that you want to apply.
  - 4. Specify the value that you want to apply for the check-marked action (for example, if viewing Lighting Scenes, the action that can be performed is a Scene activation. Placing a check mark in the Scene action box enables you to select the scene that you want to activate).

You can select more than one type of action for a given location (e.g., you can select a lighting scene and adjust the occupied level).

- 5. When you have finished specifying actions for a location, click on or touch the **Done** button.
- 6. Repeat Steps 1–5 for each location.

*Note:* To specify actions for all of the locations in your event (instead of setting actions for each location, one at a time, as described above), proceed to the *Schedules: Specify Event Behavior—Edit All* section.



### Schedules: Specify Event Behavior-Edit All

Event Name event part of Regular	schedule 🗸 schedule	
Fixed       Sunrise/Sunset         8       00       PM         Weekly       By Dates         Sun       Mon       Tue       We         Starting       Now       Until       Fe         Except For       +Add Exception       Fe	Quickly Set Levels   For all areas selected   Set All:   Lighting Scenes   orever      to      off	
2. Behaviour + Add Location   + Add Variables/Sec Location 2nd Floor > Purple Quad > Purple 2A	juences Cancel Done	Edit All
		Cancel Save

To program multiple locations to perform the same action(s) when an event occurs:

- 1. Click on or touch the Edit All pencil icon.
- In the resulting dialog box, specify one or more actions for all of the selected locations. Note: The behavior of this dialog box is similar to the + Add Action dialog box featured in the Schedules: Specify Event Behavior— Action section.

If the desired action is already specified for a selected location, the existing value will be changed to whatever you have specified in the **Edit All** dialog box; if the desired action is not already specified, it will be added.



### Schedules: Edit Event

0	Disable Delete Copy O Test
1. When 🧪 📀	
Every weekday at 07:30AM .	
2 Debesieur 🌢	
2. Benaviour	
Location	Action
Lutron\CB5\2nd Floor\Purple Quad\Purple 2A	Lighting Zones : Zone 01 - 100% , Zone 02 - 100% , Zone 03 - 75%

The screen generated by clicking on the event is similar to the one featured in the *Schedules: Specify Event Behavior—Add Event* section; there are three main event sections: Name and schedule, Timing, Behavior.

- Edit an event: Click on or touch the event in the main calendar. If the event is a recurring event, you will be prompted to:
  - Edit the entire recurring series or
  - Edit only the particular occurrence you selected, in which case the event will be set apart as an event separate from the recurring series.
- Modify a section: Click on or touch the pencil icon. Follow the same procedure described in the Schedules: Specify Event Behavior—Add Event section. Click on or touch the Save button to commit your edits to the system.
- Disable an event: Click on or touch the **Disable** button located in the upper right-hand section of the detail screen.
- Delete an event: Click on or touch the **Delete** button located in the upper right-hand section of the detail screen.
- Copy an event:
  - 1. Click on or touch the **Copy** button located in the upper right-hand section of the detail screen to generate a browser tab with a new event that is an exact copy of the previous event.
  - 2. Change the name of the new event; event names within a given schedule must be unique.
  - 3. Edit the new event as desired before saving it.
- Test an event: Click on or touch the **Test** button located in the upper right-hand section of the detail screen. *Note:* To ensure that the behavior is working as programmed, the event's actions will be executed when you click on or touch this button!



### **Quick Controls**

tivate quick controls below ①	+ Add New			
Turn Stairwells On	Edit			
Open Offices On	Edit			
Turn Entrances Off	Edit			

Quick Controls allows the user to group several actions to be activated at one time.

- 1. Click + Add New in the upper left corner.
- 2. Create a name for the control.
- 3. Click on + Add Location.
- You can select the whole building or click the arrow on the right to select a floor or to select an area.
- When you have selected the area(s) you wish to control, click **Done**.
- Click + Add Action
  - From the Affect drop-down you can choose the device type you want to control.
  - Once done selecting all the actions for that area, click **Done**.
- If you wish to change the location or action click the blue pencil icon on the right of the location you wish to edit.
  - From the pop-up menu you can Edit Location, Edit Action, or Delete.
- 4. When you are done adding locations and actions hit **Save** in the lower right corner.
- 5. To edit or delete an already saved quick control click Edit next to its name.



### Load Shed

ettings Set target demand 2 w Preview Max. connected load (4.03 kV) Current Consumption 2.6 kV Current Consumption 2.6 kV Adjust load shed 0 Adjust load shed 0 Atta-calculate load shed amount Mater adjustment Areas Areas Affect Load Shed Amount Building Mater adjustment Affect Load Shed Amount					
Set target demand	ettings				
Preview Max. connected load (4.03 kW)   1.98 kW Target demand (2 kW)   Target demand (2 kW)    Adjust load shed ①  Auto-calculate load shed amount  Mater adjustment  Areas  Areas  Areas  Affect Load Shed Amount  Building  Affect Load Shed Amount  Affect Affe	. Set target demand	d 2 kW			
1.98 W   Loadshed   Adjust load shed   O   Auto-calculate load shed amount   Master adjustment   Areas   Areas   Affect   Load Shed Amount   Image: Construction of the second	Preview Ma:	x. connected load (4.03 kW)	Current Consumption 2.6 kW		
Ligst With Load Shed Consumption       Target demand (2 kW).         Adjust load Shed ①       Auto-calculate load Shed amount         Master adjustment       Areas         Areas       Affect       Load Shed Amount         Image: Consumption       Image: Consumption         Image: Consumption       Areas         Image: Consumption       Affect         Image: Consumption       Image: Consumption					
Adjust load shed ①   Auto-calculate load shed amount   Master adjustment   Areas   Areas   Affect   Load Shed Amount   ①   ②	1.98 kW Loadshed consumption	rget demand (2 kW)			
Adjust load shed ①         Auto-calculate load shed amount         Master adjustment       Area by area adjustment         Areas       Affect       Load Shed Amount         T       Building       64 %					
Auto-calculate load shed amount         Master adjustment       Area by area adjustment         A       Areas       Affect       Load Shed Amount         Y       Building       E       Building       E       E	. Adjust load shed	()			
Area by area adjustment     Area by area adjustment       Areas     Areas       Building     E Building	Auto-calculate lo	ad shed amount			
Areas     Affect     Load Shed Amount       Building     64     %		Area by area adjustment			
⊞ Building         64         %	Master adjustment			Affect	Load Shed Amount
V	Master adjustment	Areas			
	Master adjustment	Areas		•	64 96
	Master adjustment	Areas Building			64 96
	Master adjustment	Areas		•	64 96

Load shedding allows the building manager to monitor whole building lighting power usage and apply a load shed reduction to selected areas, thereby reducing a building's peak power usage. Load shedding can be configured individually for each selected area in the system at levels between 0% and 90%. 0% is the same as no load shedding.

#### Change load shedding targets for areas

- 1. Choose an area using the Area by area adjustment.
- 2. Select the Affect box to load shed the area, or deselect it to prevent the area from being affected.
- 3. Type a number (from 0 to 90) in the **Goal** column. This is the percentage of the lighting level by which you want to reduce the area (0% = no reduction; 90% = maximum reduction).
- 4. Repeat for other areas for which you want to change load shedding.

#### 5. Click Save.

#### Enable/disable load shedding

- Click the slide button next to Load Shed Disabled to enable load shedding for the entire project (a confirmation will appear stating "Enabling load shed will save any changes below and begin lowering lights immediately"). The text next to the slide button will change to Load Shed Enabled.
- 2. Click the **slide button** next to **Load Shed Enabled** to disable load shedding for the entire project The text next to the slide button will change to **Load Shed Disabled**.

Typing a new number in the **Set target demand** text box changes the demand goal (red line). This represents a reference line for the building manager. To reduce demand when building power usage gets close to or above the line, adjust the load shedding to higher percentages for selected areas.



### Occupancy



The Occupancy page allows the user to monitor the usage of areas based on the amount of time the areas are occupied. By monitoring the occupancy of area's the user can see if an area is being utilized to its fullest extent.

There are two main views you can choose **Whole System** and **By Area**. Whole System will give an average occupied percentage based off of working hours and for the entire day. By Area gives the percent time occupied for each area during working hours only.

### Manage Users

Solert a user	
	+ Add User
admin	
Alex	
Andrew	
Brad	
Jake	
James	
Joe	
Joel	
John	
Nick	
Rich	
Ryan	

The Manage User Dashboard allows for the creation of users for the Quantum Vue software with different permissions.

- Click on a user under **Select a user** to edit user info or edit alert subscriptions.
- Click on + Add User in the upper right corner to create an account or use an intranet account.
- Click on **Create an account** to add a user.
  - 1. Fill in Username, Email, and Role.
  - 2. If you check **Subscribe to alert notifications,** choose the types of notifications you want that user to receive from the drop-down menu next to it.
  - 3. On the gray part of the screen in the upper left you can assign the whole building, or use the drop-down menu to select each floor to assign individual areas or whole floors.
  - 4. To assign an area, click on the area you want to assign. Blue highlighted areas are the ones selected for that user.
  - 5. Click **Save** in the lower right corner when complete.
- Click on **User intranet account** to add a user from a domain server.
  - 1. Fill in Domain, Username, Email, and Role.
  - 2. Selecting **Subscribe to alert notifications** allows you to choose the types of notifications you want that user to receive from the drop-down menu next to it.
  - 3. On the gray part of the screen in the upper left you can assign the whole building, or use the drop-down menu to select each floor to assign individual areas or whole floors.
  - 4. To assign an area, click on the area you want to assign. Blue highlighted areas are the ones selected for that user.
  - 5. Click **Save** in the lower right corner when complete.



### **Project Settings**

lerts	Enable Alerts	Edit email subscriptions in User Management
nergy	Ballast failure	
lyperion	Battery failure	
Vorking Hours	<ul> <li>Load shed</li> </ul>	
mail	Device not responding	
anguage & Units	Lamp nearing end of life Configure     Light level alarm Configure	
hange Background	✓ Low disk space	
	Reporting service down	
	Email Schedule	
	This affects email subscriptions for all users Daily 01 : 00 AM	
	Weekly Monday 🗸 at 01:00 AM	
	Monthly 1st 🗸 at 01:00 AM	

Project settings is where you can change global settings for your system. Some of these settings are used for calculations so the more accurate they are entered the more accurate the calculations will be.

- Alerts You can choose what system events will email you alerts when they occur.
- Energy You can set the sq ft for each area which is used to calculate energy per sq ft in the energy report screen.
- Hyperion You can change how long Hyperion will be disabled when a shade is controlled manually, adjust the start/end time of Hyperion as well as where the shades will move to.
- Working Hours You set the working hours for your building, this information is used when calculation space utilization.
- Email This is where you set your mail server settings so the system is able to send out email alerts.
- Language & Units you can change the Language displayed as well as units of measurements.
- Change Background allows you to add a custom background image.

#### **Change Quantum Vue Background**



Users can change the background image in Vue from this page. There are two choices included, the default city skyline and the gray background, you can also choose the custom option to upload an image of your liking. The image size used is 2048 x 1536, using an image of a different size could cause the image to be distorted.





### Lamp Hours

Quantum	Lamp name	Fixture Type	Remaining Life (hrs)	Expected Life (hrs)	Reset All	
Office	1	a	19998	20000	Reset	Identify
North Side	2	а	19998	20000	Reset	Identify
North Open Office	3	a	19998	20000	Reset	Identify
Accounting Department	4	a	19999	20000	Reset	Identify
IT and Help Desk	5	a	19998	20000	Reset	Identify
NW Conference Room	6	a	19998	20000	Reset	Identify
NE Hallway	7	a	19998	20000	Reset	Identify
NW Hallway	8	а	19998	20000	Reset	Identify
North Kitchen	12	a	19998	20000	Reset	Identify
Electrical Closet	9	a	19999	20000	Reset	Identify
North Men's Restroom	10	a	19998	20000	Reset	Identify
North Women's Pestro	11	a	19998	20000	Reset	Identify
	ESN-ECO-01-13	c	20000	20000	Reset	Identify
L± South Side £ Hospitality						

Quantum systems have a feature that will warn a user when the lamps in their fixtures are nearing the manufactures expected life. When a lamp is replaced the user can enter in the expected life for the lamp or if it is the same as the previous lamp they can reset the counter.

Alerts	Enable Alerts
Energy	Sallast failure
Hyperion	<ul> <li>Battery failure</li> </ul>
	✓ Lamp failure
Working Hours	✓ Load shed
Email	Device not responding
Lagavage 0 Ligita	Lamp nearing end of life Configure
Language & Units	Light level alarm     Configure
Change Background	✓ Low disk space
	Reporting service down
	Email Schedule

2 days	
Expected Life (hrs)	
	Expected Life (hrs)

From the **Project Settings** page you can configure the lamp hours settings by clicking the check box by **Lamp nearing end of life** then clicking **Configure**.

Click on the **Global Lamp Life Settings** link in the upper left of the screen to access the Global settings. In this window you can set the expected life of each type of fixture, plus when the system will notify you when they are reaching end of life.



### **System Activity Report**

liter		
Areas	+	
Activity Types	□ Lights □ Shades   Oct □ Alerts / Diagnostics View more	cupancy / After hours Device Control Schedules
Starting	Today at 10:58 AM	Go
Activity Feed		
		ions about to generate a second

The System Activity Report lets the user select and view historical data on how the system is performing and being used. There are 15 different activity types you can choose from. You can also choose area to view the selected activities, and the time that you want the latest reported activity to show.

There are 15 different Activities that you can select.

Lights – Shows when light levels are changed.

Shades – Shows when a shade or shade group changes level either by direct user control or Hyperion.

Occupancy/After Hours - Shows when an area becomes occupied or unoccupied.

Device Control – Shows when a button has been pressed on a keypad or Pico remote.

Schedules - Lists when scheduled timeclock events have happened.

Alerts/Diagnostics – Displays any devices that are not responding to the system.

**Daylighting** – Shows when changes were made to Daylighting settings.

Tuning – Displays when changes have been made to High-End or Low-End trim.

Quick Controls – Shows whenever a Quick Control in Quantum Vue is activated.

Load Shed - Lists the light levels that areas went to when Load-Shed is enabled or disabled.

**Partition Walls** – Displays whenever there is a state change for partitioned walls.

Area Groups – Lists any changes that are made to an area group.

Sequences – Shows when a sequence starts or changes to a new step.

Variables – Shows when the state of a variable changes.

**Users** – Shows when a user logs in or logs out.



### Navigation



Select the **Navigation** drop-down menu in the left-hand corner of the menu bar to view a list of locations.

• Navigate to a specific location: Click on or touch any item in the list.

#### Floorplan: Overview



After navigating to an area, you will see an interactive floorplan. To control the floorplan view:

- Pan: Click on or touch the screen and then drag.
- Zoom in and out: Scroll (or pinch with two fingers) or use the + and buttons located in the upper right-hand
  part of the detail screen. *Note:* Most floorplan areas will be labeled, but some labels may not be visible until you
  zoom in.

To change screen viewing options, select the **Showing** drop-down menu located in the upper right-hand section of the detail screen.

- Examine different views of the floorplan: Toggle between Lights, Energy, and Occupancy.
- Enable or disable **Alert** indicators in any floorplan view.



#### **Fixtures on the Floorplan**



You can now view the status and control the individual fixtures in an area on the floorplan view. This features allows the user to adjust the light level for specific fixtures, before you only had control over the whole area or individual zones which could contain multiple fixtures.





### Manage Area Groups



#### Navigating to the Manage Area Groups window menu

- 1. In the upper right window select the  $\blacksquare$  menu button.
- 2. In drop-down menu select Manage Area Groups.
- 3. Select an area group to view its members using the drop-down on the top left corner.
- 4. Gray hotspots represent areas not assigned to an area group, light blue hotspots represent areas assigned to other area groups, and dark blue hotspots represent areas assigned to the currently selected area group.

#### Creating a new area group

- 1. In the upper left window, click the drop-down menu to select the floorplan into which you wish to group areas.
- 2. In the upper left window, click the drop-down menu named Select an area group.
- 3. Click the **+ Add New** button in drop-down menu to create a new area group.
- 4. Uniquely name the new area group category, then click the **Done** button.
- 5. Click on areas to add them to the area group category. You can navigate between different floorplans to select other hotspots. The hotspot will turn dark blue when assigned to the area group. Click the hotspot a second time to remove it from the area group. The hotspot will turn gray when unassigned from the area group. Areas cannot be assigned to more than one area group.
- 6. Click on the Save button in the bottom right corner of the floorplan to save the new area group.

#### Editing an area group's name

- 1. Navigate to the Manage area groups window.
- 2. In the upper left window, click the drop-down menu named Select an area group.
- 3. Click the Edit button to rename area groups.
- 4. Uniquely rename desired area groups.
- 5. Click **Done** to save new area group names.



### Manage Area Groups (continued)

#### Editing area group hotspots

- 1. Navigate to the **Manage area groups** window.
- 2. In the upper left window, click the drop-down menu named **Select area group**.
- 3. In the drop-down menu select the area group to edit.
- 4. Click gray colored hotspots to add them to the area group.
- 5. Click dark blue colored hotspots to remove them from the area group.
- 6. Click on the **Save** button in the bottom right corner of the floorplan to save the new area group.

#### Deleting area groups

- 1. In the upper left window, click the drop-down menu named Select an area group.
- 2. Click the Edit button.
- 3. Click the red delete icon next to the area group to be deleted.
- 4. Click the red **Delete** button to confirm the deletion of the area group.
- 5. Click **Done** to exit from area group editing.

#### Adjusting scene levels for an area group

- 1. Navigate to the area dashboard for an area within the area group that you want to edit.
- 2. Open the Lights tile to observe area zones and scenes.
- 3. Edit zone levels to desired levels.
- 4. Click the **Save to a scene** button.
- 5. Choose a scene in the drop-down menu to save the new levels.
- 6. To save the scene to the entire area group, select the area group in the For drop-down menu.

*Notes:* The area must already be assigned to an area group to apply changes to the area group. Scene editing an area group (multiple areas) is only allowed for areas having a single zone. If an area group has areas containing both single and multiple zones, changes will only be applied to areas with a single zone. Areas with multiple zones will not have the new scene levels saved.

7. Click the Save button to save changes.

#### Occupancy changes with area groups

- 1. Navigate to the area dashboard for an area within the area group that you want to edit.
- 2. Open the **Occupancy** tile to observe area occupancy settings.
- 3. Edit the desired occupancy settings.
- 4. To apply new settings to the area's area group, select the area group name from **Apply the settings** above the drop-down menu. You can also apply settings to **All areas** in the system if desired.

*Note:* The area must already be assigned to an area group to apply changes to the area group.

5. Click the **Save** button to save changes.

#### High-End/Low-End tuning using area groups

- 1. Navigate to the area dashboard for an area within the area group that you want to edit.
- 2. Open the **Tuning** tile to observe high- and low-end trim settings.
- 3. Edit the high-end and/or low-end trim percentages to desired levels.
- 4. To apply new settings to the area's area group, select the area group name from the **Apply the settings above to** drop-down menu. You can also apply settings to **All areas** in the system if desired.

*Note:* The area must already be assigned to an area group to apply changes to the area group.

### Partitioning



Partitioning allows two or more area's to behave as one area or as independent area's based on the open/closed status of the partitioned walls.





#### Area Dashboard

Office 1 0 60% ~					=
	SW Project Room SW Conference Room SW Hallway	NW Conference Room	IT and Help Desk	Showing Lights 🗸	•
	South Kitchen	North Men's Restroom Electrical Closet			
	♀Lights On Sou	Close	] <b>&gt;</b>		
	SE Hall	△   △	>		
OLUTRON.					

Click on or touch an area on the floorplan to activate an area pop-up menu. Use this menu to:

- Control lighting and/or shades: Toggle lights on or off; toggle shade group buttons to open or close; click on or touch the arrow buttons to adjust levels in the selected area.
- Edit the area name: Click on or touch the pencil icon next to the area's name; enter a new area name in the resulting field.
- View additional information and settings for the selected area: Click on the **Area Dashboard** link in the pop-up menu.



### Area Dashboard (continued)

✓ Office   North Open Office					≡
The second					
	Energy		Alerts	Schedules	
	Savings		Lamp failure Nov 30, 2016 11:38 AM		
	62%				
	Savings 316 W	<sup>Using</sup> 194 W		Next event Sweep Off (08:00 pm, Apr 28)	
	Lights		Shades	Daylighting	
			<u> </u>	*	
	High		Bright	Enabled	
	Tuning		Occupancy	Devices	
					HAR AND PR
	W		<b>_</b>		
			Occupied		
And					Minister Constraints and the second sec
OLUTRON.	Manager Street Street				QUANTUM VUE.

The **Area Dashboard** provides at-a-glance information about any selected area and, with interaction, allows you to view additional details and make adjustments to any feature.

- Click on or touch a tile to navigate to the detail screen for that feature.
- Adjust desired settings in the selected detail screen.

The link to return to the floorplan is located in the upper left-hand section of the screen.



### Energy



Select the **Energy** tile from either the Main Dashboard or the Area Dashboard to open the **Energy** detail screen. The interactive screen provides energy-usage and power-consumption data for the entire system (if navigating from the Main Dashboard) or for a selected area (if navigating from the Area Dashboard).

- Select the viewing time frame: Click on or touch the drop-down menu located in the upper left-hand section of the detail screen to choose a data-viewing time span; press the left/right arrow buttons, located on either side of the pull-down menu, to view previous months and toggle back to the current time period.
- View a savings analysis for the selected time frame based on energy saving strategies being employed: Click on or touch the **Savings By Strategy** button located in the upper left-hand section of the detail screen.
- Export data to a .CSV file format: Click on or touch the **Export** icon located in the upper right-hand section of the detail screen.
- Generate and save custom reports: Click on or touch the **Advanced Reports** link located in the upper right-hand section of the detail screen to create and save customized reports which compare multiple areas, cover custom time ranges, and measure different types of data. *Note:* The **Advanced Reports** link is also an access point for custom reports that you've previously created and saved.



### Alerts



Select the **Alerts** tile from either the Main Dashboard or the Area Dashboard to open the **Alerts** detail screen. This interactive screen provides a list of all current/open alerts in the system (if navigating from the Main Dashboard) or only in the current area (if navigating from the Area Dashboard).

• Filter the list of alerts: Click on or touch the **All Alert Types** drop-down menu located in the upper left-hand section of the detail screen.

If alerts occur while you are using the Quantum Vue software, you will receive a badge alert notification at the top of the screen regardless of the screen you are viewing. For extra coverage, configure the Quantum system to notify you of selected alerts via email; this feature is currently available from the Q-Admin software.



#### Schedules: Overview

Schedu	ule: 🗇	All timeclocks		$\checkmark$				( 08/03/	/14 - 08/09/14 🕥				+ Add Event
	3	Sun	4	Mon	5	Tue	6	Wed	7 Thu	8	Fri	9	Sat
05:00													
06:00													
07:00							< 07:30	Sweep <del>O</del>	< 07:30 Sweep 6	07:30	) Sweep 📀		
08:00													_
09:00													
10:00													
11:00									< 11:30 Annou				
12:00													

Select the **Schedules** tile from either the Main Dashboard or the Area Dashboard to view a calendar of scheduled events. All schedules and events in the system will be shown if you navigate from the Main Dashboard; schedules and events that affect only the selected area will be shown if you navigate from an Area Dashboard.

A schedule (timeclock) is simply a group of one or more events.

- View all events in all schedules: Select the **All Timeclocks** option from the **Schedule** drop-down menu located in the upper left-hand section of the detail screen.
- View events for a single schedule: Select the desired timeclock from the **Schedule** drop-down menu.
- Add a new schedule: Select Add Timeclock from the Schedule drop-down menu.
- Navigate through the calendar: Toggle the left/right arrow buttons on either side of the date range located in the upper middle section of the detail screen.
- Add a new event: Click on or touch the **Add Event** link located in the upper right-hand section of the detail screen.
- Edit an existing event: Click on or touch the desired event in the calendar; in the pop-up window, select **Occurrence** or **Series**.
  - Click on or touch Occurrence: On the resulting screen, click on or touch the pencil icon to change
    occurrence settings and timing. Note: Editing an event occurrence causes that event to be set apart as an
    event separate from the series
    - or
  - Click on or touch **Series**: On the resulting screen, click on or touch the pencil icon to change series settings and timing; disable, delete, copy the series; test the series behavior.

**能LUTRON**
## Lights: Basic

Full On	Zone 01	Zone 02	Zone 03	Zone 04	
High	100 %	100 %	100 %	100 %	
Medium	Ŷ	Ŷ	Y	Ŷ	
Low					
Off					
	l.	1	1	1	
Rename	Advanced				Save T
	<u>1112</u>				
			Sec.		
	A DINASCA STATE	Water on a state of			

Select the **Lights** tile from the **Area Dashboard** to open the **Lights** detail screen for the current area. The interactive screen provides a list of area scenes on the left and a series of zone control sliders in the center.

- Activate a scene: Click on or touch the corresponding button in the list on the left. The lighting zones in the area will adjust their levels to achieve the desired scene.
- Edit scene or zone names: Click on or touch the **Rename** link located in the lower left-hand corner of the detail screen; enter a new scene name in the resulting field.
- Raise or lower all of the lighting zones in the area at once: Press the raise/lower arrow buttons located below the scene buttons.
- Raise or lower individual lighting zones separately: Click on or touch the slider or switch control and change the levels for the desired zone; adjust the level of each lighting zone until the desired light levels are achieved. *Note:* Because the lighting zones will actually change their levels in the space, it's best to perform this action while standing in the physical space so that the exact desired lighting levels can be achieved.
- Save new zone levels to a scene:
  - 1. When desired levels are achieved, click on or touch the **Save To** link located in the lower right-hand section of the detail screen.
  - 2. Choose the scene to which you would like to save the current zone levels.

To make more advanced changes to scenes, click on or touch the **Advanced** link located in the lower left-hand section of the detail screen.



## Lights: Advanced

	Zone 01	Zone 02	Zone 03	Zone 04	
Full On					
Medium					
	100 %	100 %	100 %	100 %	
Off	Fade 💌 (2s)	Fade  (25)	Fade  (25)	Fade 🔻	
	Delay 💌 ( 0ms)	Delay 🔻	Delay 💌 ( 0ms)	Delay 🔻	
	Hide Advanced				
					Save
Frisk Bull	A PARTY ALL	AND IN THE REAL PROPERTY OF			

The Lights: Advanced detail screen allows you to further define the behavior of each lighting scene.

- Set the levels of each lighting zone for a given scene: Enter a level into the % field for each zone.
- Specify the fade and delay times that will apply for each zone when the scene is activated: Select the **Fade** and **Delay** drop-down menus to assign times for each zone.
- Deselect one or more zones: Uncheck the desired **Include** check-boxes. *Note:* Zones that are not included in a given scene will not be affected when that scene is activated.

To return to the **Lights: Basic** detail screen, click on or touch the **Hide Advanced** link located in the lower left-hand section of the detail screen.



## Shades

Cashboard   SW Conference R	oom   Shades				Ξ
Blackouts Open Close ▽ △		Sheers Open Close ▽ △	Currently in		
Rename Identify S	100.00 %	Rename Identify	35.84 % Currently not in a preset Set limits		
Hyperion Enabled					View history
Adjust Hyperion settings					
OLUTRON.					QUANTUM VUI:

Select the **Shades** tile from the Area Dashboard to open the **Shades** detail screen for the current area. The interactive screen provides an inventory of the shade groups across the top.

- Select a preset for each shade group: Select the corresponding button on the left-hand side of the shade image.
- Set the level for each shade group:
  - Press the raise/lower arrow buttons located below the preset buttons or
  - Enter a shade position into the % field under the shade image or
  - Drag the shade image itself to the desired level.
- Identify a shade group in the area (e.g., when there is more than one shade group and the names are not descriptive enough):
  - 1. Select the **Identify** link below the shade group that you want to identify: That shade group in the physical space will raise and lower several times.
  - 2. Select the **Identify** link again (the link will read **Stop** while the shade group is identifying): The shade group will stop moving.
  - 3. Select the **Rename** link and enter in a more descriptive name for the shade group. *Note:* The **Rename** link can also be used to rename the shade group presets.
- Edit any shade group preset:
  - 1. Set the desired level for the shade group using one of the methods specified above.
  - 2. Select the Save To link of the selected shade group.
  - 3. Choose the preset to which you would like to save the current shade level.



## Hyperion

C Dashboard   Project	Settings	=
Alerts	Manual Override Settings	
Energy	When an occupant moves the shades:	
Hyperion	Disable Hyperion for     60 minutes     Disable until the end of Hyperion schedule (nighttime settings will still take place)	
Email		
Language & Units	Hyperion Schedule	
	Starts     Fixed Time     Sunrise/Sunset       hr     min     at sunrise	
	Ends     Fixed Time     Sunrise/Sunset       0     hr     30     min     after sunset	
	When Hyperion schedule ends, send shades to their end-of-day presets 🗸	
	Architectural Hyperion	Clar 1
	Hyperion moves shades to any level	
	Work Environment	the last
	Work surface height 40 inches	
	Cancel Save	
	QUANTUM-VI	JE

The Hyperion system allows for the automatic control of shades based on the astronomical position of the sun in relation to the building. The shades will automatically adjust position throughout the day as the sun moves to allow optimal sunlight into the area.

- 1. Navigate to an area's Dashboard which contain shades.
- 2. Click the **Shades** tile to open area shade properties.
- 3. Enable and disable the Hyperion using the Enabled/Disabled slider at the bottom.
  - a. When disabling the Hyperion, you must choose whether to disable Hyperion indefinitely or until the end of day.
- 4. Click on the Adjust Hyperion Settings link at the bottom of the page.
- 5. Adjust Manual Override, Hyperion Schedule, Architectural Hyperion, and Work Environment settings for the area.
- 6. Click Save or Cancel when finished.
- 7. Click the **View History** link at the bottom right of the page.
- 8. View the area's shade level history.



## **Hyperion Settings**

	Trypenon Jettings	
Area Settings		
Manual Override Settings		~
Hyperion Schedule		~
Architectural Hyperion		×
Work Environment		~
ihade Group Settings iheers Current sensor reading:	fc	
Brightness override	Disabled	~
Dark override	Enabled	~

The Hyperion settings page allows a user to configure Hyperion settings for a specific area, rather than using project-wide settings.

#### Area Settings

- **Manual Override Settings**: Adjust how long the Hyperion software is disabled when an occupant moves the shades.
- **Hyperion Schedule**: Adjust when the Hyperion Schedule will start and end automatic movement of the shades.
- Architectural Hyperion: Adjust between moving the shades to preset levels or moving to any level.
- Work Environment: Adjust the room configuration settings.

#### Shade Group Settings

- Current sensor reading: Displays the current fc value of the light level sensor.
- Brightness override: Adjust the light level value for a very bright instance and how the shades will react.
- Dark override: Adjust the light level value for a very dark instance and how the shades will react.



### **Hyperion Adjustment Wizard**

What was the problem?				
Area was too bright	Area was too dark			
What shade group ever	rienced the problem? Sheers Identify			
what shade group expe				
Around when did the p	oblem occur? 01/08/2017 at 12 : 00 PM	View occupant activity		
Around when did the p	oblem occur? 01/08/2017 at 12 : 00 PM	View occupant activity		View recommendations
Around when did the p	oblem occur? 01/08/2017 at 12 : 00 PM	View occupant activity		View recommendations
Around when did the p	oblem occur? 01/08/2017 at 12 : 00 PM	View occupant activity		View recommendations
Around when did the pi	oblem occur? 01/08/2017 at 12 : 00 PM	View occupant activity		View recommendations
Around when did the pr Around when did the pr ecommended changes ( Relevance	oblem occur? 01/08/2017 at 12 : 00 PM	View occupant activity	То	View recommendations History of change Action

The Hyperion Adjustment Wizard analyzes the history of your automated shades to recommend changes that will improve Hyperion performance for that space. You pick one of the three options that best describe what you are seeing, which shade group experienced the problem (if have multiple shade groups and are unsure which one is the one you want you can click identify next to the name and that shade group will move up and down) and when did the problem occur, then click **View Recommendations**. You can receive multiple suggestions you can click ① to open a pop-up that will give an explanation for that recommendation.



# **Hyperion Report**



The **Shade History Report** displays how the Hyperion software has been operating to automatically control the shades to minimize glare and provide optimal shading performance.

- Select a Shade group in order to view historical data.
  - Use the Shade group drop-down at the top left part of the screen.
- Select the time frame for which you want to review historical data.
  - Use the selection control at the top right part of the screen to select a **24-hour** view or an **Hourly** view.
  - Use the controls at the top center part of the screen to select the 24-hour or Hourly period that you want to view.
- Using the check boxes at the bottom of the screen, select which items you would like to appear in the graph. You can choose to display the shade level, the reason for shade movements, various Hyperion setting thresholds, the Hyperion mode, and the window sensor reading.

Using this data, you can see how the shades move in response to the current sensor value and the specified Hyperion threshold settings.

Note that the sensor reading may be the reading from a single sensor, or it may be an average of values taken from more than one sensor, depending on how the Hyperion settings have been configured.



# Daylighting



The Daylighting screen allows you to change how an area's lights will respond to the daylight sensors. The slider allows you to determine how aggressively the lights dim in response to the natural daylight entering the space. You can disable daylighting from affecting the lights in this area with the slide button in the upper left

Ex. If you want the lights to be very dim when there is a lot of natural light coming in you move the slider to decrease brightness.

Photo Sens RE Photo Se	or (1-2-B-25-S1) Readin ensor (1-2-B-25-11) Rea	g: 3.5 fc ding: 4 fc
Response	e to daylight (i)	Brightness Level (i)
Higher energ	y savings	
59	Row 1 (closest to window)	42 %
18	Row 2	
14	Row 3 (farthest from window)	
Lower energy	/ savings	

If you have multiple rows of lights that are affected by daylighting you can click on the **Advanced Link.** By doing this you can adjust how much each row is affected by the daylight sensor. Usually rows closer to the window receive more daylight and can dim down more than the rows farther from the window.

You can also set a brightness level target, this is the amount of light the system will maintain in an area when the daylighting feature is active. When there is no daylight present, the lights will be at this level, when there is daylight present, the lights will dim down to achieve this level.



## **Daylighting History**



Clicking **View History** from the Daylighting screen will take you to the Daylighting History screen. This chart will show the fc reading of each sensor in the area if there are multiple sensors you can see the average of the sensors as well as each sensor. You can also compare your daylight sensor readings with your energy consumed for that area to see how daylighting is lowering energy consumption. You can export the data from this chart by click on the f in the upper right corner.



# **Tuning: High-End Trim**

Dashboard   North Open Offic     Adjust Maximum Light Leve	e   Tuning Is (j)				-
All Lights	John's Des	Sara's Des	Common Are	Joe's Area	
Hide Advanced	is (j)				
Manage area groups					Cancel Save
	Sile S				
ILUTRON					Quantum.Vü

Select the **Tuning** tile on the Area Dashboard to view and adjust the high-end trim of the lights in the currently selected area.

- Adjust all lights: Enter a new value in the **All Lights** % field or press the raise/lower arrow buttons located below the field.
- Adjust individual lighting zones in the area: Click on or touch the **Advanced** link located in the lower left-hand section of the detail screen. High-end trim levels for each zone will be shown to the right of the **All Lights** adjustment controls. Adjust the high-end trim of each zone independently, as desired.
- Click on or touch the Save button to commit your changes to the system.

*Note:* In certain rare cases, a zone may have a high-end trim that cannot be adjusted because of advanced settings configured in the Q-Design software; this may happen when individual fixtures within the zone have different high-end trim levels.

To apply new settings to the area's area group, select the area group name from the Apply the settings above to drop-down menu. You can optionally apply settings to All areas which is a default system wide area group. Note: The area must already be assigned to an area group to apply changes to the area group.



# **Tuning: Low-End Trim**

Adjust Maximum Light Leve	els ①						
All Lights	Zone 01	Zone 02	Zone 03	Zone 04	Zone 05	Zone 06	
55+ %	55 %	55 %	55 %	55 %	55 %	55 %	
	Δ	$\bigtriangleup$	Δ	$\bigtriangleup$			>
Hide Advanced							
Adjust Minimum Light Leve Use if lights are flickering or if light	Is ③ ts dim too dark or if light dimming	g needs transition adjustme	nts.				
Adjust Minimum Light Leve Use if lights are flickering or if ligh	Is ③ ts dim too dark or if light dimming	g needs transition adjustme	nts.	7 04	7 05	7 06	
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights	Is ① ts dim too dark or if light dimming Zone 01	g needs transition adjustme Zone 02	Zone 03	Zone 04	Zone 05	Zone 06	
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights 28 %	Is ① ts dim too dark or if light dimming Zone 01 96	g needs transition adjustme Zone 02 28 %	nts. Zone 03 28 %	Zone 04	Zone 05	Zone 06	
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights 28 %	Is ① ts dim too dark or if light dimming Zone 01 28 %	g needs transition adjustme Zone 02 28 %	nts. Zone 03 28 %	Zone 04 28 %	Zone 05 28 %	Zone 06 28 %	>
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights 28 %	Is ① ts dim too dark or if light dimming Zone 01 28 % △ ○	zone 02 28 %	zone 03 28 % △ ▽	Zone 04 28 % △ ▽	Zone 05 28 % △ ▽	Zone 06 28 %	>
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights 28 %	Is ① ts dim too dark or if light dimming Zone 01 28 % △ ○	zone 02 28 % Δ V	Zone 03 28 % △ ▽	Zone 04 28 % △ ▽	Zone 05 28 % △ ▽	Zone 06 28 %	>
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights 28 % 28 % V	Is ① ts dim too dark or if light dimming Zone 01 28 % △ ○	g needs transition adjustme Zone 02 28 % △ □ ▽	zone 03 28 % △ ▽	Zone 04 28 % △	Zone 05 28 % △ ▽	Zone 06 28 % △ ▽	>
Adjust Minimum Light Leve Use if lights are flickering or if ligh All Lights 28 % 28 % 7 Apply the settings above to th	Is ① ts dim too dark or if light dimming Zone 01 28 % △ ▽ is area only ✓	zone 02 28 % $\square$	zone 03 28 % △ ▽	Zone 04 28 % △ ▽	Zone 05 28 % △ ▽	Zone 06 28 %	>

Select the Tuning tile on the Area Dashboard to view and adjust the low-end trim of the lights in the currently selected area.

- Click Adjust Minimum Light Levels to expand the controls to adjust low-end trim.
- Adjust all lights: Enter a new value in the **All Lights** % field or press the raise/lower arrow buttons located below the field.
- Adjust individual lighting zones in the area: Enter a new value for each individual lights % field or press the raise/lower arrow buttons located below each field.
- Click on or touch the Save button to commit your changes to the system.
- To apply new settings to the area's area group, select the area group name from the Apply the settings above to drop-down menu. You can optionally apply settings to All areas which is a default system wide area group.
   Note: The area must already be assigned to an area group to apply changes to the area group.



### Occupancy: Sensors

Occupancy Enabled	)					
Sensor mode: Auto-On/Aut	to-Off 🗸 🗸					
Additional sensor timeout:	0 min 🗸 🛈					
When area becomes						
Occupied lights go to:	High 🗸					
Unoccupied lights go to:	Off 🗸					
					Cancel	Save
		104				
					Sec.	13
	a test and set			alt and an art		
		and the second	S. Carlina			
Heat The state of	er Meller Stime			Her stands to several		
and the second second						

Select the **Occupancy** tile on the Area Dashboard to view and adjust the occupancy settings for the selected area. If occupancy sensors are in use for the selected area, you will see a screen similar to the one pictured above.

- Enable or disable occupancy processing for the current area: Toggle the **Occupancy** enable/disable control located in the upper left-hand section of the detail screen. If occupancy is disabled, the sensor(s) in the area will not turn the lights on or off when occupancy or vacancy is detected.
- Adjust the occupancy control behavior for the area: **Click** on or touch the **Sensor Mode** drop-down menu to select desired function.
  - Auto-On/Auto-Off: lights will be controlled when occupancy is detected and when vacancy is detected.
  - Auto-Off Only: lights will be controlled only when vacancy is detected—lights will need to be manually turned on when persons enter the room.
- Add an additional timeout value to the sensor(s) in the area. This timeout is the time interval that the system will wait after detecting vacancy and before sending the lights to the unoccupied level. *Note:* This value is in addition to the timeout that is set locally on the sensor(s) themselves (most occupancy sensors have a timeout dial or control button on the rear portion of the sensor; this parameter cannot be controlled from the system and must be adjusted manually).
- Specify the occupied and unoccupied light levels or lighting scenes that will be activated by the system when occupancy or vacancy, respectively, are detected in the area.
- To apply new settings to the area's area group, select the area group name from the Apply the settings above to drop-down menu. You can optionally apply settings to All areas which is a default system wide area group.
   Note: The area must already be assigned to an area group to apply changes to the area group.



### Occupancy: After Hours

	Cashboard   North Open	Office   Occupancy		=
	After hours Enabled:	0		
	Current Status:	Inactive		
	After hours timeout:	55 min 🗸 🕡		
	Blink warn timeout:	5 min 🗸 🛈		
	When After hours mode			
	Begins, lights go to:	Off ~		
THE OWNER OF THE OWNER OWNER OF THE OWNER	Ends, light go to:	Do nothi 🗸		
		Can	icel Save	
			- 1-	
			E Box	
Million				
here	The Frank The state of the	A A A A A A A A A A A A A A A A A A A		
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- In	LOTHON,		QUANTUM	ΦL.

After Hours manages light levels during non-work/non-business hours in areas that are not controlled by occupancy sensors.

Just before After Hours begins, the system initiates the **Blink Warn Timeout**—flashes the lights in the area—to alert occupants that the lights will be going to a low, After Hours light level (generally off).

After the Blink Warn Timeout, the system will turn the lights to the After Hours level.

If an occupant uses a wall control at any time, either during the Blink Warn period or after the lights have been sent to the After Hours level, the system will wait for a longer timeout period — "After Hours timeout" — before again flashing the lights and preparing to send the lights to the After Hours level.

- Select the **After Hours** tile on the Area Dashboard to view and adjust the After Hours settings for the selected area. The **After Hours** tile will be present only for areas that have been configured to use After Hours in the Q-Design software.
- Enable or disable After Hours behavior in the current area: Toggle the **After Hours** enable/disable control located in the upper left-hand section of the detail screen.
- Adjust the After Hours settings: Use the drop-down menus on the screen.

*Note:* To specify the times at which After Hours begins and ends for the current area, create events to start and end after-hours with the **Schedules** feature.



### Occupancy



The Occupancy page allows the user to monitor the usage of areas based on the amount of time the areas are occupied. By monitoring the occupancy of areas the user can see if an area is being utilized to its fullest extent.

There are two main views you can choose: **Whole System** and **By Area**. Whole System will give an average occupied percentage based off of working hours and for the entire day. By Area gives the percent time occupied for each area during working hours only.

## Keypad Lock/Unlock

✓ Office   South Open Office				
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	W	<b>.</b>	×	
		Inactive		

A user can lock a keypad from a Quantum Vue system, so a button press on that keypad will not perform the action assigned to it.



Keypad Name	Lock all
Control Station 001	Unlocked
Keypad Name	Unlock all
Control Station 001	Locked

page where you will have the option to lock/unlock individual keypads or all keypads.

When you are on the Devices page, you move the slider to lock individual keypads or hit the "Lock all" link to lock all keypads in that area.



## Variables



The Variables screen will show all variables that are being used in the system. Variables are used in the lighting system to change the operation of the system based on the state of the variable. You can manually change the state of the variable from this screen.



### **Ballast Replacement**



Select the **Ballast/Drivers** tile on the Area Dashboard. If a ballast/driver fails on a DBI or ECO loop, you are able to address a replacement ballast/driver from this screen.

*Note:* If only one ballast/driver has failed on a loop, then auto-replacement will work automatically when the ballast/driver is replaced in the space. This feature is only for multiple ballast/driver replacements.

- Replace the failed ballast/driver with an unaddressed ballast.
- Click on the Start Activation Process button.
- If the area contains more than one link of ballasts/drivers, you will be able to flash both links to help identify and select the link that contains the ballast you are trying to replace.
- A loading screen will appear, then, after a few minutes, a message will appear asking if the ballast/driver you would like to activate is flashing.
- If the light connected to the ballast/driver that was replaced is flashing click Yes. Otherwise click 'No, Flash Next', until the correct ballast is flashing. Click Yes.
- Additional steps may be required to flash and select the appropriate zone, flash and select the appropriate daylighting row, and flash and select the appropriate fixture type to which the ballast is assigned. These steps may be necessary to properly identify the driver.
- A **Confirm ballast/driver assignment** screen will appear showing where the ballast/driver is assigned. Click **Close**.
- If there are more unaddressed ballasts to activate, you can continue addressing ballasts/drivers in the same manner or click **Save** to exit addressing mode and save the current state.
- If all unaddressed ballasts are replaced, a message will appear stating that all ballasts/drivers have been found and are ready for activation. Click **Save Changes** to finalize the assignment.







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	* - Device that is responding does not appear in database.		🧱 = New firmware availab	ble for this device		

Diagnostics allows the building manager to check the status of all equipment in the lighting control system.

#### **View Diagnostics**

Devices will be listed with a reporting status of OK, missing, not in database, or unknown. Check or uncheck the filters above the grid (**OK**, **Unknown**, **Not in Database**, **Not Responding**) to show or hide devices with those states. At any time, click the **Show Report** link above the grid to show the same information in a report form; this report can be saved, exported to .xls or .csv formats, and printed.

#### View which devices are currently not responding

- 1. Make sure the **Not Responding** checkbox at the top of the screen is checked. All other checkboxes can be unchecked to filter the list to only non-responding devices.
- 2. Use the diagnostics tree to navigate to which devices are currently not responding, or click **Expand All** to show all devices.
- 3. To generate a report that can be printed or saved, click on Show Report.

🐨 Q-Admin	
🖢 Control & Monitoring 🔛 Reports 🛛 🧔 Administration	
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Select a caved report from the list below. If you want to configure a new report, select New in the menu above	
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Diagnostics Report - 2nd Floor March 2011	
Delete	ок
Logged in User: admin	Logged in Time: Wednesday, April 20, 2011 3:29:06 PM

### Open a Report

#### Open a saved report

- 1. Click Open in the Reports tab.
- 2. Click the selected report.
- 3. Click OK. The report will be loaded in a new subtab under the View tab.

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Area Energy (kWh)		O Graphical View
Office Building\Second Floor\Open Office Areas\Open Office North 63.9		Tabular View
Office Building\Second Floor\Open Office Areas\Open Office South 43.4		
Utitice Building/Second Floor/Lonterence Rooms/Lonterence Room 221 45.7		How much energy did the lighting in
	Funnet Donaet Doto	
		Click here to select Areas
	Choose the format in which you want the report data to be exported:	
	IPEG Document (* ing)	
	Comma Separated Text Document (*.csv)	No. Areas
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	Open file after Export	use over the
	Export Cancel	
		Last 7 days
		Apply Cancel
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### Save, Print, and Export a Report

Reports can be printed and saved. Exporting to Excel format (.xls) requires Microsoft® Excel® 2003 or newer to be installed; alternatively, reports may be exported in .csv format. All reports can be exported in tabular format (to .xls or .csv). Only reports that have a graphical view can be exported to the .jpg image format.

#### Save a report that has been created

- 1. Click Save or Save As...
- 2. If saving for the first time (or choosing Save As...), you will be prompted for the report name. Change the default name, if desired, and click Save.

#### Print a report

- 1. Click Print.
- 2. Select the desired printer, choose options, if desired, and click OK.

#### Save a report to a file

- 1. Click Export.
- 2. Select the desired output format (.xls, .jpg, or .csv).
- 3. Choose the output file name by typing in the text box and/or using the Browse... button.
- 4. Afterwards, to open the file in the default spreadsheet or image application, check Open File after Export.
- 5. Click Export.

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		Apply Cancel
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### **Report Options**

Reports can be run with different options (e.g., the report above can be run for one or more areas over a specified time period).

#### Choose areas displayed in a report

- 1. Click Click here to select Areas...
- 2. Check one or more areas in the area tree.
- 3. Click OK.

To change other options in reports, use the appropriate controls on the right-hand panel. Available options vary by report.



## Reports: Lighting Energy Usage Report



Lighting Energy Usage Report — "How much energy did the lighting in [selected areas] use over [time period]?" This report shows a pie chart comparing multiple areas over a period of time. It can be used to find which areas are using the most energy.

#### Create a Lighting Energy Usage Report

- 1. Select the areas to compare by using the Click here to select Areas... link.
- 2. Choose the time frame by using the drop-down menu on the right.
- 3. Click Apply.



## Reports: Lighting Power Usage Report



**Lighting Power Usage Report** — "How does the power usage of [selected areas] compare over [time period]?" This report shows a bar graph comparing multiple areas' energy usage over a period of time.

#### Create a Lighting Power Usage Report

- 1. Select the areas to compare by using the Click here to select Areas... link.
- 2. Choose the time frame by using the drop-down menu on the right.
- 3. Click Apply.



## Reports: Lighting Power Trend Comparison Report



**Lighting Power Trend Comparison Report** — "How does the power usage of [selected area] compare over [selected time frames]?"

This report shows power usage for a particular area over two different time spans. For example, this can be used to compare this week's energy usage with that of last week.

#### Create a Lighting Power Trend Comparison Report

- 1. Select the area by using the drop-down menu on the right.
- 2. Choose the first date by using the Time Frame A Start Date drop-down menu.
- 3. Choose the second date by using the Time Frame B Start Date drop-down menu.
- 4. Select the time span in the Duration drop-down menu.
- 5. Click Apply.



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Control & Monitoring Reports  New   @ Open   View  Camp Maintenance Report 001 ×  Lamp Maintenance Report 001 ×  Lamp Maintenance Report 001  Lamp Maintenance Report 001
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Areas # Failures Which Areas are reporting failed lamps?
Office Building 2
Only show me areas in :
Performance Rooms 2
Conference Room 46
Conference Room 47     Expand All
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Find Area
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Topen Office North
Grant Country      Grant Country
B Private Offices
🚽 Elevator Lobby
- 🖞 Kitchen
Apply Cancel

#### Lamp Maintenance Report — "Which Areas are reporting failed lamps?"

This report, run against a specified area, lists the number of failed lamps in that area or, if it is a folder area, the number of failed lamps in each of its child areas. Areas with no failures are not displayed.

#### Create a Lamp Maintenance Report

- 1. Select an area in the drop-down menu.
- 2. Click Apply.



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4/20/2011 2 40:23 PM System Status Office Building/Second Floor/West 2 Dining Area (Demo Area)/DINING AREA 3 SOLAR SHADE 2 sent to 45 %	Today: 4/20/2011
4/20/2011 2:40:23 PM System Status Office Building/Second Floor/West 2 Diring Area (Demo Area)/DINING AREA 3 SOLAR SHADE 1 sent to 45 %	
4/20/2011 2:30:26 PM System Status Office Building\Second Floor\North \Vest Dining Area\DINING AREA 1 SOLAR SHADE 1 sent to 50 %	
4/20/2011 2:30:26 PM System Status Office Building/Second Floor/North West Dining Area/DINING AREA 1 SOLAR SHADE 2 sent to 50 %	
4/20/2011 2:30:26 PM System Status Office Building/Second Floor/West 1 Dining Area/DINING AREA 2 SOLAR SHADE 2 tent to 50 %	
4/20/2011 2:30:26 PM System Status Office Building/Second Floor/West 1 Dining Area/DINING AREA 2 SOLAR SHADE 1 sent to 50 %	
4/20/2011 2:20:26 PM System Status Office Building/Second Floor/Wett 2 Dining Area (Demo Area)/DINING AREA 3 SOLAR SHADE 1 sent to 52 %	
4/20/2011 2:20:25 PM System Status: Office Building/Second Floor/West 2 Dining Area (Demo Area)/DINING AREA 3 SOLAR SHADE 2 sent to 52 %	
4/20/2011 215:25 PM System Status Office Building/Second Floor/North West Drining Area/DINING AREA 1 SOLAR SHADE 1 sent to 55 %	Apply Cancel
4/20/2011 215:26 PM System Status Office Building/Second Floor/North West Drining Area/DINING AREA 1 SOLAR SHADE 2 sent to 55 %	
4/20/2011 215.28 PM System Status [Office Building/Second Floor/West 1 Dring Area/DINING AREA 2 SOLAR SHADE 2 ent to 55 %	
14/2/2011 21:32/b1/m 3ystem Status Unice subangysecond Floor/West 1D uning Area/UNINUA AFAZ 25ULDH Status 1: sent to 55 %	
4/2/2011 2013 FM Uccupant Unce subang Second horor acteriate use 12/a Virtue FM vas Freidested	
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4/2/2011 2010 PT 000000 00000 00000000000000000000	
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Logged in Users admin	Logged in Time: Wednesday, April 20, 2011 3:29:06 PM

#### System Activity Report - "What activity occurred in [selected areas] over [time period]?"

This report gives a list of activity that has happened in the Quantum system (or in specified areas) over a given period of time. The report will display all events of the specified types that happened in the specified areas within the specified date range. Activity filters are as follows:

- Occupant Activity: Areas going occupied/unoccupied; wall controls being pressed.
- Time Clock Activity: Time Clock events being executed.
- Building Manager Activity: Q-Admin activity, including login/logout, and real-time changes to the lighting system.
- Status Activity: Zone level changes, area scene changes, etc.
- Device Failure Activity: Devices becoming unresponsive.
- Lamp Failure Activity: Lamp failures reported by EcoSystem/DALI ballasts.
- Sensor Activity: Occupancy sensor state changes (occupied and unoccupied).
- Ballast Failure/Auto Replacement Activity: When ballast failures have occurred or when new ballasts have been installed and auto-replaced.
- System Errors: Error codes reported by the system.
- BACnet Activity: Lights, shades, and other system objects changed through BACnet.

#### Create a System Activity Report

- 1. Select one or more areas by using the Click here to select Areas... link.
- 2. Choose the time span for which to display activity by using the **over the...** drop-down menu. If selecting **Custom**, specify the start date and end date.
- 3. Select the desired activity types to show by clicking the checkboxes under Filter Events.
- 4. Click Apply.



😵 Q-Admin	
	Language - English (United States)
Control & Monitoring 🔐 Reports Redministration	
New   🧭 Open   🔂 View	9
Lighting Power Usage Report 022 🕺 Lighting Power Trend Comparison Report 008 🗙 Lamp Maintenance Report 013 🗙 System Activity Report 036 🔅	🕻 Diagnostics Report 014 🗙 🔹 🍖 🔛 Save As 🚽 Save   🎒 Print   🚺 Export
Diagnostics Report 014	Diagnostics Report
Report Generated on: Wednesday, April 20, 2011 3:52:08 PM	
System Device Name A Type Status	For devices in the following areas
Cafe Office Building/Second Floor/Private Offices/121A - Private Office 214/Coffe Counter (Serial # 002A0651) QS Keypad (QS 38-uton Wallutation with Raise/Lower, no insert) Unknown	
Cafe Office Building/Second Floor/Private Offices/121A - Private Office 214/KITCHEN DOOR (Serial # 0030043A) QS Keypad (QS 2-Button Wallstation, inset) Unknown	Click here to select Areas
	Areas
	Office Building/Second Floor/Private Office/Oriuste Office
	Once building/second houry-rivate oncesterivate once
	Show devices with status:
	I Unknown V Not Responding
	Vot in Database
	Apply Cancel
Logged in User: admin	Logged in Time: Wednesday, April 20, 2011 3:29:06 PM

#### Diagnostics Report - "What devices are currently not responding and need attention?"

The Diagnostics Report displays the same information found in the Diagnostics screen. Devices (e.g., keypads, shades, power panels) are listed with their current statuses (unknown, not responding, not in database, or OK).

#### Create a Diagnostics Report

- 1. Select one or more areas by using the Click here to select Areas... link.
- 2. Select the desired status types to show by clicking the checkboxes under Show devices with status...
- 3. Click Apply.



### Reports: Sensor Connection Report



Sensor Connection Report — "What sensors are not properly connected?"

This report shows the status of wired sensors (occupancy, IR, and photo), as unknown, not connected, not in database, or connected.

#### Create a Sensor Connection Report

- 1. Select one or more areas by using the Click here to select Areas... link.
- 2. Select the desired status types to show by clicking the checkboxes under Show Sensor whose Status is...
- 3. Click Apply.



## Reports: DALI Emergency Units Report



#### **DALI Emergency Units Report**

The DALI Emergency Units Report allows the user to view, export, and print the status of DALI emergency units.

#### Create a DALI Emergency Units Report

- 1. Select one or more areas by choosing the Click here to select Areas... link.
- 2. Select the desired status types to show by clicking the checkboxes under Show devices with status...
- 3. Click Apply.





**Note:** Any changes made through Q-Design will affect the entire system. The procedures explained here should only be made by trained professionals or those very comfortable with maintaining their Quantum system. If you are not comfortable making these changes, please contact Lutron Field Service at 1-888-588-7661 or email at LSCScheduling@lutron.com.



It is always recommended to back-up your current database before making any changes. This gives you a restore point in case you make changes you do not like or that negatively affects performance of your system.

#### To Back-up your current database

- 1. Open the Q-Design Shortcut in the Quantum system folder.
- 2. Click on File in the upper left corner
- 3. Select Open Current Q-Admin File (Depending on the size of your system this can take several minutes)
- 4. Once the Database is open click on File in the upper left corner
- 5. Click Save As
- 6. It is recommended when creating a name to include the date and time of the back-up, this helps in finding the most recent back-up easier when you start having multiple copies.

If you are planning on making changes it is recommended that when you go to save the database with the changes to give it a new time when naming so you will have the original back-up as well as a copy with the changes you made. This will give you a restore point in case you do not like the changes made.





To determine the database area to which your wireless device corresponds, open your most recent database.

#### Open the database file

- 1. Open the Q-Design Shortcut in the Quantum system folder.
  - a. If you receive the warning, "Either Q-Runtime or Q-Admin is already running on this machine. This application will be forced to run in offline mode," you must first close LutronServiceManager before you can open Q-Design shortcut.
  - b. To close LutronServiceManager, locate it in your system tray (next to the system clock) and double-click to open it. Once it's open, use the keyboard shortcut Ctrl+Shift+F7 to close the program. When it's closed, open Q-Design shortcut again.
- 2. Select File > Open Current Q-Admin File.

continued on next page...



### **Sensor Replacement (continued)**

esian			Lutron Designer - New Unsaved Project*			
	program activa	ate QSM ser	nsors 🔽 transfer			
Selected QSM:				🗌 Sho	w only unactival	ted devi
• Yellow 2C • Q	5M Yellow 2C (1-3-B-11)		Devices Ø	Serial #	Status	Ð
		-	CB5 + 2nd Floor + Yellow Quad + Yellow 2C + RF Occupancy (1-1-B-3-1)	0071D155	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2A + RF Occupancy Sensor (1-4-B-6-1)	00BE6F94	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2C + RF Photo Sensor (1-1-B-3-11)	00C089D9	Good	
			CB5 > 2nd Floor > Yellow Quad > Yellow 2A > RF Photo Sensor (1-4-B-6-11)	00BE670E	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2B + Yellow 3B + RF Shadow Sensor (1-2-B-23-13)	00C057DA	Good	
			CB5 → 2nd Floor → Yellow Quad → Yellow 2A → Blackout (1-4-B-6-23)	009CCC86	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2A + Sheers (1-4-B-6-22)	009CCC5C	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2A + Lights (1-4-B-6-21)	009EA3BE	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2C + Wall Mounted Blackout (1-3-B-11-24)	009EBB79	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2C + Wall Mounted Sheer (1-3-B-11-25)	009D23AD	Good	
			CB5 + 2nd Floor ► Yellow Quad + Yellow 2C + Desk Blackout (1-3-B-11-26)	009EBD04	Good	
			CB5 → 2nd Floor → Yellow Quad → Yellow 2C → Desk Sheer (1-3-8-11-27)	009D23B0	Good	
	Start Activation	-	CB5 + 2nd Floor ► Yellow Quad + Yellow 2C + Lights (1-3-B-11-28)	009E5CD4	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2C + Project Screen (1-3-B-11-29)	009D23C6	Good	
			CB5 + 2nd Floor + Yellow Quad + Yellow 2A + Projection Screen 2B Pico (1-4-B-6-24)	12345678	Good	
-			CB5 + 2nd Floor + Yellow Quad + Yellow 2C + Project Screen (1-3-B-11-29) CB5 + 2nd Floor + Yellow Quad + Yellow 2A + Projection Screen 2B Pico (1-4-B-6-24)	009D23C6 12345678	Good Good	

#### Update the Serial Number

- **1.** Go to Activate tab > QSM Sensors.
- 2. Use the drop-down menu to navigate to the area in which your QS Sensor Module (QSM) is located.

If you cannot locate the QSM or if you don't know the area in which it is located in the database, search through all of the QSMs in the drop-down menu to locate the wireless device.

- **3.** Select the QSM where your wireless device is connected. On the right-hand side you will see the devices and their serial numbers.
- 4. In the list, highlight the wireless device that you wish to replace. Double-click in the Serial # column and type in the serial number of the NEW device and click Enter.
- **5.** On the left-hand side, click **Start Activation** and save the database if prompted. We recommend against overwriting a previous database.
- 6. The NEW device will be activated automatically. Click Exit Activation.
- 7. For the changes to take effect, the database will need to be transferred:
  - a. Go to the Transfer tab.
  - b. Select the Processor System on the left-hand side.
  - c. Click Start Transfer.



## **QS Device Replacement**

To determine the database area to which your QS device corresponds, open your most recent database.

#### Open the database file

- 1. Open the Q-Design shortcut in the Quantum system folder.
  - **a.** If you receive the warning, "Either Q-Runtime or Q-Admin is already running on this machine. This application will be forced to run in offline mode", you must first close **LutronServiceManager** before you can open **Q-Design**.
  - **b.** To close LutronServiceManager, locate it in your system tray (next to the system clock) and double-click to open it. Once it's open, use the keyboard shortcut Ctrl+Shift+F7 to close the program. When it's closed, open Q-Design again.
- 2. Select File > Open Current Q-Admin File.
- Click on File > Save As, Give the file a new name. (This is done so you will have the old database to roll back to in case of any issues).

#### Find the QS device you want to replace (Keypads)

- 1. Click on the View tab in the top left and select Switch to Classic View.
- 2. Click on the design tab and use the drop-down box to select controls.
- 3. In the area tree on the left-hand side scroll down until you locate the area where the keypad is located that you want to replace.
- 4. Click on the area where the keypad is located; all control devices for that area will appear in the box to the right of the area tree.
- 5. Click on the keypad in the area you want to replace and mouse over the **Assigned To** link (write down the location that appears in a little pop-up window).

#### Activating QS device you want to replace (Keypads)

- 1. Click on the Activate tab and use the drop-down menu to select devices.
- 2. Click the drop-down menu under **Selected link**, and click on the one that matched the last two parts of the **Assigned To address** from step 4.
- 3. In the activated **Devices** box, find the keypad you want to replace and change the serial number to match what is on the replacement keypad.
- 4. The NEW device will be activated automatically. Click Exit Activation.
- 5. For the changes to take effect, the database will need to be transferred:\*
  - **a.** Go to the **transfer** tab.
  - b. Select the Processor System containing the replaced device on the left-hand side.
  - c. Click Start Transfer.

\* *Note:* during a transfer you will not have control of the system and lights will stay at the level they were at when the transfer was started. We recommend doing the transfer during after-hours when the building is mostly empty.

6. Once the transfer is complete, Save and Publish.



#### Open the database file

- 1. Open the Q-Design shortcut in the Quantum system folder.
  - a. If you receive the warning, "Either Q-Runtime or Q-Admin is already running on this machine. This application will be forced to run in offline mode", you must first close LutronServiceManager before you can open Q-Design.
  - **b.** To close LutronServiceManager, locate it in your system tray (next to the system clock) and double-click to open it. Once it is open, use the keyboard shortcut Ctrl+Shift+F7 to close the program. When it is closed, open Q-Design again.
- 2. Select File > Open Current Q-Admin File.
- Click on File > Save As, Give the file a new name. (This is done so you will have the old database to roll back to in case of any issues).

#### Activating a New Processor

- 1. Click on the activate tab.
- 2. If your database has multiple subsystems, use the subsystem drop-down to select the subsystem that contains the processor you are replacing.
- **3.** If you are only replacing one processor, the new processor should show up in the display box on the left-hand side.
- 4. In the main display box, find the processor you are replacing. You can use the Customize columns link near the upper-right hand side to display the Serial # and MAC (Media Access Control) Address. Both the serial number and MAC address that you can view on the screen are printed on the processor itself, or on the label.

File Edit View R	leports Tools Help					Lutron Designer -	:\Processor Replaceme	ntq					
design	program	activate	processors 🗸	transfer									
	11.1	_											
Show only unactiv	ated processors in the list below		Subsystem: Subsystem 00	11									
Select a processor bei corresponding proces	ow and click the activate link next sor on the right	to the											Customize columns
			Name		θ # θ	Serial # 0	MAC Address 0	DHCP 🗌 🕴	IP Address 0	Subnet Mask	Gateway 0	Status	θ Action θ
			+ Lighting Management Hub	1 + Processor 1	1	00DC00EB	00:0F:E7:01:52:1B		192.168.1.10	255.255.255.0	192.168.1.1	Not Responding	(X) Deactivate
			+ Lighting Management Hub	1 Processor 2	2	0101540D	00:0F:E7:04:0D:5D		192.168.1.11	255.255.255.0	192.168.1.1	Good	✓ Deactivate
			Activating processors will send t	he configuration from the projec	ct to the processor or	the network. Th	iis includes network in	formation and al	l other configuratio	on settings.			
			<ul> <li>Advanced Settings</li> </ul>	_									
			System Communication (	3									
All Processor	s Found on Network are Activated												
	Identify Selected Processor	Refresh											
· · · · · · ·													
Activation Summary													
Processors	2 of 2												
LUTRO	DN.												Quantum
Technical Support 1.800.52	23.9466												

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File Edit View Reports Tools Help		L	utron Designer - C	:\Processor Replaceme	nt.q					
design program activate										
Show only unactivated processors in the list below	Subsystem: Subsystem 001									
Select a processor below and click the activate link next to the										
corresponding processor on the right	Name	0 # 0	Serial # 0	MAC Address		IP Address 0	Subnet Mask	Gateway 8	Status	e Action e
Gulliver Processor	> Lighting Management Hub 1 > Processor 1	1	00DC00EB	00:0F:E7:01:52:1B		192.168.1.10	255.255.255.0	192.168.1.1	Not Responding	(X) Deactivate
Serial Number: 01015444	+ Lighting Management Hub 1 + Processor 2	2	0101540D	00:0F:E7:04:0D:5D		192.168.1.11	255.255.255.0	192.168.1.1	Good	✓ Deactivate
MAC Address: 00:0F:E7:03:EE:87 IP Address: 10:29.200.22	Activating processors will send the configuration from the project	ct to the processor on	the network. Th	is includes network ir	formation and all	other configuratio	n settings.			
	Advanced Settings									
	System Communication ?									
Identify Selected Processor Refresh										
Activation Summary										
Processors 2 of 2										
******										
Technical Support 1.800.523.9466										Quantum

5. Once you found the processor you want to replace, click the **Deactivate** link under the **Action** column for the row that relates to the old processor.





6. Click on the new processor that is displayed in the left-hand display box and click on the **Activate** link under the **Action** column for the row that relates to the new processor in the main display window.



File Edit View R	teports Tools Help				L	utron Designer - (	:\Processor Replacement	nt.q*						_ 6 x
desian	program	activate												
	1													
Show only unactiv	ated processors in the list below	v	Subsystem: Subsystem 001											
Select a processor bei	low and click the activate link ne	ext to the											Curt	
192.168.1.1 (Local A	rea Connection 2)		Name	(	) <b>#</b> 0	Serial # 0	MAC Address 0	DHCP 🗌 🕴	IP Address 0	Subnet Mask	Gateway 0	Status	0	Action 0
- Gulliver Process	sor		+ Lighting Management Hub 1 + Processor 1		1	01015444	00:0F:E7:03:EE:87		192.168.1.10	255.255.255.0	192.168.1.1	Updating	0	
Serial Number: 0	01015444		+ Lighting Management Hub 1+ Processor 2		2	0101540D	00:0F:E7:04:0D:5D		192.168.1.11	255.255.255.0	192.168.1.1	Good	1	Deactivate
IP Address: 10.2	9.200.22		Activating processors will send the configuration	from the project to the p	processor or	the network. T	is includes network ir	nformation and al	l other configuratio	on settings.				
			<ul> <li>Advanced Settings</li> </ul>											
			System Communication ?											
i		Defender.												
	identity Selected Processor	Refresh												
Activation Summary														
Processors	1 of 2													
***														
Technical Support 1.800.52	23.9400													Quantum

- The process may take several minutes after you click Activate. You will see "Updating" under the Status column. After the processor has been activated you will see the word Good and a check mark (✓) in the Status column.
- 8. When all processors on the subsystem in which you just replaced the processor show **Good**, click on the **Tools** option in the upper left corner, and select **Update Processor Firmware**.



File Edit View	Reports Tools Help					Lutron Design	er - C:\Processor Replacem	ent.a*						
		activato		transfor										
uesign	program	activate	processors	transier										
Show only una Select a processor corresponding pro	ctivated processors in the list below below and click the activate link next scessor on the right	to the	Subsystem: Subsystem	001									Cu	stomize columns
			Name		θ #	0 Serial #	θ MAC Address θ	DHCP 🗌 🕴	IP Address 0	Subnet Mask	Gateway 0	Status	θ	Action 0
			+ Lighting Management H	ub 1 ⊧ Processor 1	1	0101544	00:0F:E7:03:EE:87		192.168.1.10	255.255.255.0	192.168.1.1	Good	~	Deactivate
			+ Lighting Management H	ub 1 + Processor 2	2	0101540	00:0F:E7:04:0D:5D		192.168.1.11	255.255.255.0	192.168.1.1	Good	1	Deactivate
All Proces	sors Found on Network are Activated		Advanced Settings     System Communice	OS Upgrade  1 Subsystem 001 (239.0.36.1)  1 Lighting Management Hub 1VP  2 Lighting Management Hub 1VP  During this upgrade wall controls and Upgrade	ocessor 1 ocessor 2	Inot operate.		Can	Refresh					
	Identify Selected Processor F	Refresh												
Activation Summ	ary													
Processors	2 of 2													
Technical Support 1.80	ON. 0.523.9466													Quantum

- 9. An OS Upgrade window will appear showing all the subsystems in the database. Check the box that relates to the subsystem that contains the processor that was just replaced.
- 10. Click the Upgrade button that is in the lower left of the OS Upgrade pop-up window.
- **11.**Upgrading the processor firmware can take several minutes to complete. During this upgrade **do not** cycle power to the processor.
- **12.**When the processor is done upgrading, click **Done.**



File Edit View	Reports Tools Help			Lutron Designer - C/Processor Replacement.q*	
design	program	activate	transfer		
Transfer to S	System	Ira	nster Details		
Select Processor Sys	stems to include in transfer				
🛨 🖌 Subsysten	n 001 (239.0.38.1)				
• Lighti	ing Management Hub 1 * Prov	cessor 1 🗸			
				Ready to transfer/publish	
Force Full Trans	ifer	Refresh			
🖌 Database Extrac	ction Supported				
Publish to Se	erver				
Publish Databas	an Images				
	Transfer and Publish	Publish only			
Subsystem aud	lit check will be performed befor	re transfer			
LUTR	ON.				Quantum
Technical Support 1.800	0.523.9466				quantam

- **13.**Click the **transfer** tab.
- 14. On the left side of the screen under Transfer to System will be a list of all the subsystems in the database.
- 15. Check the box next to the subsystem that contains the processor that was replaced. Check the box below the subsystems that says Force Full Transfer. Under the Publish to Server area make sure that Publish Database is checked.
- 16. Click Transfer and Publish.



File Edit View Reports To	ools Help		Lutron Designer - CAProcessor Replacement.q*	
design pro	ogram   activ	ate transfer		
design     product       Transfer to System       Select Processor Systems to Includ       Image: Subsystem 001 (239,031       Image:	ogram active le in transfer 8.1) hent Hub 1 > Processor 1 ✓ hent Hub 1 > Processor 2 ✓	ate transfer Transfer Details	Ready to transfer/publish	
Image: Force Full Transfer       Image: Transfer	Refresh d		Question         Image: Comparison of the project will first be saved to disk. Proceed?         The project will first be saved to disk. Proceed?         Ves	
Transfer Subsystem audit check will be	and Publish Publish only performed before transfer			Quantum

17. A pop-up message will appear asking if you want to save the project first. Click Yes.



File Edit View Reports Tools Help	Lutron Designer - C1Processor Replacement.q*	
	activate	
Program 20		
Transfer to System	Transfer Details - Compiling project files	
Select Processor Systems to include in transfer		
🛓 🚮 Subsystem 001 (239.0.38.1)		
• Lighting Management Hub 1 • Processor 1		
+ Lighting Management Hub 1 + Processor 2		
	10/05/54 AM Commilian and Audition File 21 of 218 (OneTimeSchedule) Succeeded	
	2005/4 AM Complime and Adultion File 2 of 218 (Evention-Chardrale). Successful	
	2005-54 AM Compling and Auditor File 3 of 218 (BerginsbergentionSchedule) Successfeld	
	100554 AM Compling and Auditin File 24 of 218 (Default-Shedule). Succeeded	
	100554 AM Compling and Auditin File 25 of 218 (ProcessorSystem), Succeeded	
	100554 AM Complian Audition File 26 of 218 (DavieblinoSetPointDefinition)_Succeeded	
	100554 AM Compling and Auditing File 27 of 218 (Domping Frequency/Model). Succeeded	
	1005:54 AM Compiling and Auditing File 28 of 218 (DomainNight) inht/Mode). Succeeded	
	1005/54 AM Compiling and Auditing File 29 of 218 (NightLightMode) Succeeded	
	10.05:54 AM Compiling and Auditing File 30 of 218 (EmergencyMode) Succeeded	
Force Full Transfer Refr	fresh 1005:54 AM Compiling and Auditing File 31 of 218 (Processor) Succeeded	
Database Extraction Supported	10:05:54 AM Compiling and Auditing File 32 of 218 (ControlStationDevice) Succeeded	
	10:05:54 AM Compiling and Auditing File 33 of 218 (SliderControlStationDevice) Succeeded	
Publish to Server	10:05:54 AM Compiling and Auditing File 34 of 218 (DMXControlStationDevice) Succeeded	
Publish Database	10:05:54 AM Compiling and Auditing File 35 of 218 (EnclosureDevice) Succeeded	
Publish Floor Plan Images	10:05:54 AM Compiling and Auditing File 36 of 218 (Link) Succeeded	
	10:05:54 AM Compiling and Auditing File 37 of 218 (IntegrationPortController) Succeeded	
	10:05:54 AM Compiling and Auditing File 38 of 218 (IntegrationPort) Succeeded	
	10:05:54 AM Compiling and Auditing File 39 of 218 (TelnetPort) Succeeded	
	10.05:54 AM Compiling and Auditing File 40 of 218 (LinkNode) Succeeded	
	10:05:54 AM Compiling and Auditing File 41 of 218 (Led) Succeeded	=
	10:05:54 AM Compiling and Auditing File 42 of 218 (ZoneControlUI) Succeeded	
	10:05:54 AM Compiling and Auditing File 43 of 218 (Heating VentilationAirConditioningZoneControlUI) Succeeded	
	10:05:54 AM Compiling and Auditing File 44 of 218 (SliderZoneControlUI) Succeeded	
	10.05:54 AM Compiling and Auditing File 45 of 218 (DMXChannelZoneControlUI) Succeeded	
Chan benefits and sublished	10.05:54 AM Compiling and Auditing File 46 of 218 (ShortFormPropertyAddressMap) Succeeded	
Stop transfer and publish Publish only	10.05:54 AM Compiling and Auditing File 47 of 218 (ButtonGroup)	
Subsystem audit check will be performed before transfer		
	3 of 6 23 % done - Compiling and Auditing File 47 of 218 (ButtonGroup)	Quantum
reunnuar support 1.600.523.8400		

**18.** Depending on how large the database is, the transfer could take several minutes.



File Edit View Reports Tools H	am activate	transfer	Lutron Designer - C\Proc	cessor Replacement.q*			
Transfer to System	ansfer	Transfer Details - Compiling project files					
Subsystem 001 (239.0.38.1)     + Lighting Managemen	Audit Results						
• Lighting Management						Print   Save	
	Error		Reason		Subsystem 0	Severity	
	This Keypad requires 1 PDU(s):	CB5\Lightfair Panel 05\Panel 5 keypad	This device requires a power supply.		Subsystem 001	<b>A</b>	
	This Keypad requires 1 PDU(s):	CB5\Lightfair Panel 36\Panel 36 Palladiom Place Holder Ceiling Control	This device requires a power supply.		Subsystem 001	<b>A</b>	
	This Palladiom Keypad requires	1 PDU(s): CB5\Lightfair Panel 36\Panel 36 Palladiom Station\CSD 001	This device requires a power supply.		Subsystem 001	4	
	This Palladiom Keypad requires	1 PDU(s): CB5\Lightfair Panel 36\Panel 36 Palladiom Station\CSD 002	This device requires a power supply.		Subsystem 001	<b>A</b>	
	This QSM requires 3 PDU(s): CB	5\Electrical Closet Panel 35\QSM 002	This device requires a power supply.		Subsystem 001	4	
Idf Torse full Transfer         Idf Database Extraction Supported         Publish to Server         Idf Publish Database         Idf Publish Floor Plan Images							
	🛞 Error 📥 Warning				Igno	re All	
		10:05:58 AM Compiling and Auditing File 215 of 218 (LicenseKe	y) Succeeded				
		10:05:58 AM Compiling and Auditing File 216 of 218 (ALDSenso	r) Succeeded				
Stop transfer and pu Subsystem audit check will be perfor	ublish Publish only	10:05:58 AM Compiling and Auditing File 217 of 218 (UserPrefe 10:05:58 AM Compiling and Auditing File 218 of 218 (UserPrefe	rence) Succeeded renceAssociation)				
Technical Support 1.800.523.9466		3 of 6 72 % do	ne - Compiling and Auditing File 218 of	218 (UserPreferenceAssociation)			Quantum

- **19.** During the transfer an **Audit Results** pop-up window may appear. Review the list for errors. Click **Ignore All** if the errors are acceptable.
- **20.** Once the transfer has completed successfully the lighting system should be operating normally.







#### Worldwide Technical and Sales Assistance

If you have questions concerning the installation or operation of this product, call Lutron Customer Assistance.

Please provide the exact model number when calling. Model number can be found on the product packaging. Example: QSE-IO

U.S.A., Canada, and the Caribbean: 1.844.LUTRON1 Other countries call: +1.610.282.3800 Fax: +1.610.282.1243

Visit us on the web at www.lutron.com/support

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